I create engaging and practical user experiences, leveraging the principles of design thinking and component design. I specialize in the full discovery process and am an advocate for the user, crafting perceptive, user-focused designs based on UX research.

UX SKILLS

Software: UXpin, Figma, Sketch, Adobe Creative Suite including XD, Mural, Marvel, InVision, Jira, basic HTML and CSS editing; *Skills:* Design thinking, Design sprints, Surveys, Interviews, Heuristic audits, Research reports, Persona development, Experience/Journey Mapping, Taxonomy, Sitemaps and Information Architecture, User testing, Agile methodologies, Presentations and Client Engagement, Familiarity with technical limitations of development tools like Sitecore, Drupal, and WordPress.

EXPERIENCE

agencyQ Team Lead, Human Centered Design Previously: UX Designer (2018), Senior UX Designer (2020)

- Facilitate client discovery, user research, design and prototyping, and handover to the development team
- Define, structure, and conduct in-person ethnographic research, and in-person and remote usability evaluations according to targeted metrics as defined in discovery
- Conducts and analyzes research to explore and evaluate desired experiences
- Presents findings with a strategic voice, make prioritized design recommendations, and illustrate the user experience and/or journey via high-fidelity prototypes, wireframe production, process flows, journey mapping, personals, and information architecture
- Develops cohesive design systems, including component-based and template-based design systems (with an understanding of when to use each).
- Prepare production files, asset acquisition and formatting, documentation, and specs for UI designers and developers across disciplines
- Create, manage, and develop a cross-functional design team
- Select Clients: NIH, NLM, NCBI, UFP Industries, NACDL, Ulmer & Berne LLP

Eagle Technologies UX Designer

Contract project for the redevelopment of the Head Start Enterprise System (HSES), a Health and Human Services system for the Office of Head Start.

- User research and interviews
- Agile methodologies
- Prototyping (LucidChart)

International Baccalaureate

A leading non-profit international education organization Editorial Production Manager, Multilingual Publishing Group, 2016 – 2017 Associate Editorial Production Manager, Digital Publishing, 2013 – 2016 Key contributions

- Acted as content strategy expert to build enterprise-wide content management system (CMS); conducted interviews and research for user needs; gathered, reviewed and scoped 100+ requirements; prioritized team epics and user stories; conducted user testing, collated results; member of agile development team.
- Recognized a need for in-house content strategy editorial staff; developed job description and relevant KPIs, and recruited into the team.
- Initiated overhaul of house style to reflect contemporary language, maximize intelligibility of global English for an international audience, and clarify usage guidelines for comprehension and ease of use.
- Managed production and content teams based out of Bethesda, MD and The Hague, the Netherlands; direct report line manager for team of up to 7 creative professionals working in a minimum of 3 languages.

Washington, DC 2018 – present

Washington, DC 2018 – 2018

Bethesda, MD

2013 - 2017

Negotiated and monitored freelance outsourcing costs with a budget of approximately \$140,000; worked with up to 20 off-shore suppliers.

Freelance Editor & Writer

Various entities

New Orleans, LA/Washington, DC 2010 - 2013

- Freelance editorial, copyediting, and manuscript review services for companies such as Simon & Schuster, Egmont USA, agencies, and private individuals across a range of genres.
- Proofread, copyedited, digital manuscript preparation, copywriting for local, national, and private entities.
- Freelance writing for local publications such as New Orleans Wedding Magazine; marketing blogger for MobileCommons.

Simon & Schuster Children's Books	New York, NY
Aladdin Books, fantastic characters, fun stories, funny voices	2008 – 2010
Associate Editor	

- Maintained a list of 25–35 titles a year (mix of genres); worked closely with production, sales, design, and marketing to create cost-effective publishing strategies.
- Oversaw key series properties including Nancy Drew, Hardy Boys; editor of #1 New York Times bestselling picture book The Christmas Sweater by Glenn Beck.
- Managed an assistant editor and editorial intern.

HarperCollins Publishers	New York, NY
Katherine Tegen Books, high quality commercial literature for children	2004 – 2008
Assistant Editor, 2006 – 2008	

Editorial Assistant, 2004 – 2005

- Reviewed manuscripts for personal acquisition under imprint; fielded queries from agents and authors. •
- Wrote copy for catalog, tipsheets, book jackets, websites, and marketing materials. •
- Attended conferences and spoke to potential authors, illustrators, and agents.
- Worked directly with editorial director/VP of eponymous imprint on acquisitions materials and editing.
- Managed imprint workflow, ordered advance payments, processed invoices, general secretarial duties.

MPG	New York, NY
A multinational media planning and buying firm	2002 - 2004
Media Planner , 2004 – 2004	
Assistant Media Planner, 2002 – 2003	

- Worked directly with clients such as Comedy Central, Outback Steakhouse, Air France, Radio City Entertainment, and GEOX on their national and local print, radio, and television advertising campaigns.
- Planned and executed television, radio, and print media campaigns; wrote presentation decks.
- Negotiated contractual rates, placement, and execution of media plans on behalf of clients.
- Various administrative and clerical duties, including filing, accounting, and database management.

EDUCATION

General Assembly	Washington, DC
User Experience Design Immersive	March 2018
Georgetown University	Washington, DC

Bachelor of Science, Linguistics Major: Linguistics, Minor: Government May 2002